VILLAGE OF ALPHA



Dean Kernan Village President

102 South 2nd Street, P.O. Box 206 Alpha, Illinois 61413-0206 (309) 629-9881 FAX (309) 629-3881



PART-TIME Police Officer

Apply now

Job Description

This part-time position involves a variety of police duties including maintaining law and order, preserving peace, preventing crime, apprehending offenders, recovering lost/stolen property, and maintaining custody of prisoners. Provides security and generally non-patrol duties, including directing traffic, event security, and other duties as required. Delivers outstanding customer service to residents and visitors of the Village of Alpha. Part-Time Police Officers carry firearms only when in uniform and in the performance of job duties with the permission of the Police Administrator.

Job Requirements

- 1. Graduate of a State of Illinois basic recruit academy and meets requirements for Illinois Law Enforcement Training and Standards Board for Certified Police Officer.
- 2. High school diploma or equivalent.
- 3. Possession of a valid driver's license.
- 4. Training and Standards Board for Certified Police Officer.
- 5. Must not have been convicted of a felony or certain misdemeanors, as defined by statute.
- 6. Must participate in and successfully complete all stages of the interview process, which may include but not limited to: oral interview, extensive background investigation and post offer physical/drug test.
- 7. Must be a citizen of the United States.
- 8. Twenty-one years of age or older.
- 9. Ability to work evenings, weekends and holidays.

Wage: The starting wage is \$20.00 per hour.

Hours: Approximately up to One Hundred (100) hours per month.

Interested candidates are encouraged to apply immediately. Position may be filled soon. Applications available at the Alpha Village Hall or on the website www.villageofalpha.org . Just click the INFORMATION tab, then EMPLOYMENT tab.

Return application to Village of Alpha Police Department, PO Box 206, Alpha, Illinois 61413 or villageofalpha@gmail.com